

Paul Bunyon Field

Day 2



Suspended Flag Pole- Four Intermediate Level Scouts attempt raise a flag pole using 4 poles and 6 stakes. See Back for Diagram

Beginner Knot Relay- Two Beginner Level Scouts must tie a Tautline Hitch, Square Knot, two interlocking Bowlines, Clove Hitch, Timber Hitch, Sheep Shank, and a Two Half Hitches in order to suspend a log in the air

Bolt Splittin'- One Advanced Scout attempts to quarter a half dollar sized circle on top of a bolt of wood with a supplied axe

Paul Bunyon Look Alike Contest- One scoutmaster from each troop dresses to look like Paul Bunyon. Scoutmasters must come pre-dressed and supply their own costumes.

Fishin'- Three Beginner Level Scouts lash a fishing pole using a Shear Lashing and attach a fishing line with a Clove Hitch in order to try and catch "fish" mousetraps.

9-Knot Body Relay-One Advanced scout must tie a Bowline, Clove Hitch, Timber Hitch, Two half Hitches, Slipknot, Square Knot, Fisherman's knot, Sheet Bend and a sheepshank around his is body in the correct places. See back for diagram

Pole Climbin'-One scout must Climb a pole to retrieve a flag. Long Pants are required.

Puddin' Eating Contest-One Beginner Scout must finish a plate of pudding as quick as possible without using his hands.

Heavin' Bar- One scout will heave a rope over a horizontal pole, tie one end to a stake using a Clove Hitch, tie the other end to a log using a timber hitch, and suspend the log Completely off the ground using a Sheepshank to shorten the rope.

Log Hoss-One strong scout and one strong scoutmaster heave a hoss stump as far as possible

Tug o' War- A team of scouts only having a combined weight of no more than 750 pounds squares off with another team in heats until one troop is declared the victor. Teams will weigh in by 11:00 AM on Saturday morning without exception.

Side Events

Pancake Flippin'- one scout flips a large pancake using a giant iron skillet

Two Man Saw- One scout and one scoutmaster cut a disc from a large log using a two- man saw

Mini Orienteering Course - One scout from each troop must complete a short orienteering course. Scouts must bring their own compasses.

Giant Clove Hitch- Four Beginner Scouts tie a massive Clove Hitch around a tree with out entering a marked area.

Important Notes- Any Questions will be happily answered at anytime during the week; however skill-related questions must be asked before 11:30 AM on Saturday morning. Please note that these events require essential scout-skills. Do not enter scouts in events for which they are not prepared. Groups that are not prepared will not be permitted to compete. All knots and lashing will be checked for correctness. The judges retain the right to modify any events at any time as they see fit. This sheet explains only preliminary guidelines for the events specific rules will be explained to the scouts before each event Attempts to circumvent any rules will be considered unscoutlike behaviour and will warrant immediate disqualification from the event. Remember, the first and foremost goal of PBF is to have fun!